



## Linux Internals

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### Day 1

- ❏ **Scheduling in Linux**
- ❏ **Interprocess-/Interprocessor communication**  
Posix IPC (Shared Memory, Semaphores, Signals, Sockets (MessageQueues), Pipes, Dbus)
- ❏ **„Best Practice “recommendations for application development**  
Do's and don'ts  
Analysis of applications and structured layering of applications
- ❏ **Kernel – roll your own (ryo) Linux kernel**  
Cross development for ARM architecture
- ❏ **Driver development**  
Kernel build-system / integration of your own device driver  
Driver model (structure) of Linux  
Driver details – shown on the character device driver

### Day 2

- ❏ **Real-time and Linux**  
Presentation of different approaches (RTAI, Xenomai, Preempt-RT)  
Design principles and structure of Preempt-RT patch  
Test programs for user- and kernel space  
Real-time application development (process, thread, driver, ...)  
„Best Practice “recommendations



## Agenda (Embedded) Linux for Professionals

Do's and don'ts

Analysis of applications and structured layering of applications

### Day 3

#### **Error analysis / debugging of Linux with build-in tools**

Use of ftrace - debugging, tracing

Performance analysis; appropriate tools and methods

#### **Introduction to packet management systems for Linux, shown on Debian**

Principles and idea of a packet management system

Structural design of Debian as an example

 Reasonable HW infrastructure for Linux development

 Reasonable SW Infrastructure for Linux development (Build System, version control system, distributed development ...)

#### **Software:**

Linutronix provides an USB HDD with an x86 64-bit based Debian system for the host system, a Debian and a toolchain and for the target system an ARM Linux (running in a virtual machine). The HDD is a gift for the participant and can be taken home for further studies.

#### **Hands-On training:**

Scheduled are hands-on examples for the following themes: shell, cross compiling, and cross debugging (hardware could be provided by Linutronix; please contact us if wished).

Hands-on examples might be limited to 2 persons for a single device

#### **Number of participants:**

Due to our experience we know that a single instructor could coach a maximum of 6 persons. Our courses are therefore limited to this number of individuals.